<table>
<thead>
<tr>
<th>UNIT</th>
<th>1</th>
<th>2</th>
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</table>
| Time/ Duration | Term 1  
Week 1 -11                | Term 2  
Week 1 - 9                    | Term 3  
Week 1 -11                    | Term 4  
Week 1 -10               |
| Name of Unit | Hardware & Networking  
(5.1.1, 5.2.2, 5.2.1, 5.2.3) | Multimedia  
(5.1.1, 5.2.1, 5.2.2, 5.2.3) | Programming  
(5.1.1, 5.2.1, 5.2.2, 5.2.3) | Mobile App Design  
(5.1.1, 5.2.1, 5.2.2, 5.2.3) |
| Concepts | Develop an understanding of how  
hardware relates to data networks | Develop understanding in design and  
production using media | Develop procedural event-driven  
programming skills | Develop an understanding of  
designing for mobile technologies |
| Core Topic | Hardware | Design, Produce & Evaluate | Software | Past, Current & Emerging  
Technologies |
| Optional Topic | Networking Systems | Authoring and Multimedia | Software Development and  
Programming | Artificial Intelligence, Simulation  
and Modelling |
| Applications | Operating Systems  
Microsoft Word  
Internet Explorer | Adobe Premiere – Video Editing  
Audacity – Audio Editing  
Adobe Flash - Animation  
Microsoft Word | Python 3.2 - Procedural  
Microsoft Word  
Microsoft PowerPoint | MIT App Inventor  
Microsoft Word  
Image and Audio Editing |
| Assessments | Task 1 – Terminology (5%)  
Task 2 – Network Setup (10%)  
Task 3 – Network Solution (10%) | Task 1 – Terminology (5%)  
Task 2 – Multimedia Project (15%)  
Task 3 – Reflection (5%) | Task 1 – Terminology (5%)  
Task 2 – Development (15%)  
Task 3 – Presentation (5%) | Task 1 – Online Tutorials (10%)  
Task 2 – Application Design (15%) |